

DTC Curriculum Overview

English	EYFS Reading: Sound	Year 1 Reading: RWI	Year 2 Reading: RWI	Year 3 Reading: Reading	Year 4 Reading: Reading	Year 5 Exploring themes in	Year 6 Nineteenth	Year 7 Greek Myths and	Year 8 Victorian Literature;	Year 9 20 th Century	Year 10 Modern Text: An	Year 11 Nineteenth Century
English	acquisition and oral	phonics	phonics	Reconsidered	Reconsidered	novels: The Arrival;	Century: Oliver	the Origins of	Discursive Writing;	American Fiction: Of	Inspector Calls;	Novel: A Christma
	blending; RWI phonics.	Writing: Journey stories; Conquering	Writing: Conquering the monster tales;	strategies taught through novels.	strategies taught through novels.	Shakespeare: A	Twist; Shakespearean	Storytelling; Descriptive Writing;	Shakespeare's Romeo and Juliet;	Mice and Men; Gothic Literature;	Shakespeare's Macbeth; Power	Carol / Dr Jekyll an Hyde; Power an
	Writing: Resolution and Cumulative		Instruction texts; Information texts,	Writing: Fables; Quest Tales,	- · ·	Midsummer Night's Dream; non-linear	Comedy: The Tempest; Modern	Shakespeare's The Tempest; A History		Identity and Voice Poetry	and Conflict Poetry; English Language	Conflict Poetr English Languag
	stories, Stories from	Instruction,	Stories from a	Newspaper reports;	dangerous settings;	narratives: Holes	American fiction:	of Rhetoric;		locity	Skills	Skills
	familiar settings; Information texts;	Persuasive, Information texts	familiar setting; Warning tales;	Persuasive texts; Instruction texts,	Persuasive texts; Recount texts;	Writing: Descriptive narrative for setting	Roll of Thunder, Hear my cry	Narrative Poetry and Narrative				
	Instruction texts. The Tiger who Came	Lost & Found by Oliver Jeffers, Jack &	Cumulative stories; Recounts; Limerick.	Myths & Legends; Haikus.	Kennings. Charlottes Webb	and atmosphere; formal/informal	Writing: Recount (diary entry),	Writing				
	to Tea by Judith	the Beanstalk,	Billy Goats Gruff,	The Lion, the Witch	by E.B White;	letter; discussion	descriptive					
	Kerr, The Gingerbread Man,	Meerkat Mail by Emily Gravett,	The Lorax by Dr Seuss, If I had a	and The Wardrobe by C.S. Lewis, The	Beowulf by Michael Morpurgo; War	texts; persuasive texts; explanation	narrative writing for setting and					
	Supertato by Sue Hendra, Little Red	Handa's Surprise by Eileen Browne,	dinosaur by Alex Barrow; The Papaya	Railway Children by Edith Nesbit,	Horse by Michael Morpurgo	texts.	character including speech; discussion					
	Hen.	Stuck by Oliver	who Spoke by Pie	Aesop's Fables,	Worpurgo		texts; persuasive					
		Jeffers.	Corbett.	Rumpelstiltskin.			texts; information texts; formal /					
Maths	Early mathematical	Number, shape and	Number, measures	Number, measures	Number, data,	Number, graphs and	informal letters. Integers and	Introduction to	Extension of	Algebraic graphs	Algebraic graphs	Complex number
	experiences, pattern, shape and	pattern, number,	and graphs, number, geometry,	and graphs, number, time and	number, geometry,	geometry, fractions, decimals and	decimals addition and subtraction,	algebra, consolidation of	number calculations,	and proportion, algebraic	applications, complex 3D	and algebra applications.
	early number,	measures, number,	number, measures.	fractions, shape and	geometry and	percentages, angles	multiplication and	number and	extension of algebra	expressions, 2D	geometry and limits,	
	measures, length and time, numbers,	money and measures.		measure, number.	pattern.	and transformations,	division, calculation problems, FDP,	calculations with integers, decimals		geometry applications, more	statistics and probability	Bespoke LTP based on the emerging
	shape and pattern, addition and					number and geometry.	missing angles and lengths, coordinates	and fractions, 2D shape exploration,	geometry, proportional	complex algebraic graphs, triangles	applications, non- integer number	needs of each group.
	subtraction, money					geometry.	and shapes,	percentages,	reasoning, 3D	and	exploration,	group.
	and measures.						conversions, time, area, volume,	probability and statistics.	geometry and more complex statistics.	transformations, more complex	complex algebra and complex 2D	
							statistical diagrams, averages and			probability and statistics.	shape applications.	
	the develop diversible a	De llas O Carros		Andreada - Constanting		Forth 0 Correct	proportion		The Dedu Matele		Discourse the	Testers Hills
Science	Understanding the World: Animal &	Bodies & Senses, Animals, Everyday	Living Things & their Habitats, Everyday	Animals (including Humans), Light,		Forces, Properties of	Living Things and their Habitats, Light,	Science Skills, Cells & Life Processes,	Forces & Motion,	Cell Biology, Atomic Structure & Periodic	Bioenergetics, Quantitative	Ecology, Using Resources,
	Plants, Habitats, Materials, Earth &	Materials, Experimenting with	Materials, Food Chains & Keeping	Rocks & Soil, Forces & Magnets, Plants	Living Things and their Habitats and	Materials, Changes of Materials, Living	Evolution & Inheritance,	Forces & Space, Particles &	Health & Disease, Chemical Reactions,	Table, Energy, Organisation,	Chemistry, Chemical changes, Electricity,	Electricity & Magnetism,
	Space and Humans.	Materials and Plants & Gardening.	Healthy, Animals (including Humans)	and How Science Works.	Animals (including Humans).	Things and Their Habitats and	Electricity, Animals (including Humans)	Solutions, Energy, Reproduction,	Electricity & Magnetism, Plants,	Bonding, Particle Model of Matter,	Atomic structure, Homeostasis &	Revision of all topics.
		a Gardening.	and Plants.	WOIKS.	numansj.	Animals (including	and How Science	Periodic Table,	Environmental	Infection &	response, Energy	topics.
						Humans).	Works.	Ecology, Acids & Alkalis and Waves.	Chemistry and Genetics.	Response and Chemistry of the	changes & Rate of Reactions,	
										Atmosphere.	Forces, Genetics, Organic chemistry,	
											Chemical analysis	
French	What is a language?;	Introductions;	Body parts;	Learning how to	·	The 5 times table;	Countries; flags;	Living	Daily routine; food;	Me, my family and	and Waves. Travel and tourism;	Revision of al
	Sound differentiation	Classroom instructions;	Monsters; Food; Goldilocks; The	write and read Y1 / Y2 content; Where	invitation; daily routine; shapes;	telling the time; having breakfast;	"Kirikou"; using 'beaucoup';	arrangements; family; pets;	conversations in shops; personal	friends; home, town,	technology; customs and	topics; exam preparations
		Numbers 1-30; Animals; Age; Saying	Hungry Monster; Months of the year;	people live; Francophone	describing a piece of artwork; creating a	frequency phrases;	Geography of France; Carnaval:	festivals; weather and seasons; around	descriptions; school	neighbourhood and region; my studies;	Francophone festivals:	
		how you are;	Birthdays;	countries; Types of	monster; describing	Creating	Dunkerque; La fête	town; sports;	routine;	life at school and	environment; social	
		Colours; Places in town; Days of the		weather; Seasons; At the shops; likes		instructions for a French dance		around town		college; education post-16, jobs, career	issues: charity and voluntary work;	
		week; the Hare and	Hood; Describing	and dislikes;		routine; Music;	in England; famous		travel; illnesses;	choices and	social issues: homelessness and	
		the Tortoise	clothes; World foods	describing your house; sports;		practicing high frequency	French poetry; Cardinal / ordinal		sport	ambitions; free time activities; social	poverty, racism	
				asking for the price		vocabulary in different contexts	numbers; holidays			issues: healthy living		
Geography	Own Environment; Local Environment;	The UK; Africa; Under the Sea	Mapping; Our Local Area; China	Villages; Towns; Cities; Volcanoes;		Slum Settlements; Biomes; Energy and	Local Fieldwork; Population;	Geography Mastery; Deserts; Climate		Urbanisation; Ecosystems;	Earthquakes; Nigeria; Tropical	Fieldwork; Issue Evaluation
	World Map			Mountains; Climate; Weather		Sustainability	Globalisation	Change; Urbanisation	Glaciation	Resources; Hazards, Development, Cold	Rainforests; Tropical Storms and	
				weather				orbanisation		Environments.	Weather; Leeds;	
										Rivers; The UK	Climate Change; Coasts; Energy	
History	Language of time; personal histories;	Schools now and in the past; modern	Great Fire of London; Dinosaurs	Early civilizations in Britain; the Shang	Roman Britain; Anglo-Saxons and	Benin Kingdom; Medieval monarchs;	Industrial Revolution; Civil	The Norman Conquest; Life in		Germany 1933-1945	Britain and migration; History	America 1789-1900
	sources of evidence	monarchs; Toys now and in the past	and reactions to their discovery;	Dynasty; Ancient	Scots; Vikings	Middle East	Rights; Twentieth Century conflict	Medieval England;	Revolution; the Great War		around us; Elizabethan England	
			significant explorers					Europe				
Religious Education	Diwali; Christmas; Chinese New Year;	Christianity: what is God like; special	Islam: what is God like; special places;	Sikhism; prayer; festivals	Judaism; special occasions;	Jesus; morals and values; forgiveness	Humanism; key concepts in	Beliefs and values; Hinduism; Islam; evil		Christian beliefs; Islamic beliefs;	Islamic practices; religion and life;	Crime and punishment; peace
	Easter; Eid	places	sacred books		significance of God for Muslims		religions; belief about God	and suffering	Buddhism; ethics	Christian practices	relationships and families	and conflict
Music	Exploring song	Finding our voices	Exploring sound and	Beginner strings –	Beginner wind –	Music from Trinidad	Expanding our	Ensemble sounds:	Classical music and	Aural; development	Improving aural; set	Fusions;
			rhythm – percussion	ukulele; mixed ensemble	ocarina; mixed orchestra	– steel pan band	horizons: North Indian music; music	Ghanaian percussive music;		of classical, film and pop; fundamentals	work analysis; ensemble and solo	composition; solo and ensemble
							for stage and screen	minimalism; guitar ensemble	hop; jazz and funk	of music theory and composition	performance; composition	performance
Art	Observing and mark	'The Dot' -	Moulding Me -	'Matisse's Garden'	Cityscapes – using	-	All About Me -	Building Blocks –	Portraiture – grid	BTEC:	BTEC:	BTEC*:
	making. Playing with colour.	expressing ourselves – mark	making sculptures Shapes and Colours	exploring colour theory and creating	architect drawings and Jacob	the human body and making pieces	(Hannah Hoch and Eileen Agar)	drawn and painted observational	method to create a painted portrait	Food – recap on observational skills.	Mental Health in art – exploring Art Brut	Mock Exam – refinement of
	Exploring texture.	making. First Artists – cave	 mark making with paint to create 	collages. Pop Art Food –	Lawrence's 'This is Harlem'	inspired by Keith Haring.	collaged self- portrait and clay	studies exploring the visual elements.	Birds and Insects – textile and 3D	Leeds Kirkgate Market – making a	and Outsider Art GCSE 3D:	previous project. GCSE*:
		paintings – printing.	abstract pieces.	painting oversized		Our Playground –	model.	Natural Forms –	explorations	collection of 2D and	Natural Forms –	Mock Exam -
		Mini Sculpture Park – building and cons	Under the Sea – printing patterns	food inspired by Andy Warhol.	Sunflowers. Developing	exploring landscape pieces to inspire a	Expressionism – printmaking and	repeat print and ceramic tile work	belonging.	3D work. GCSE 3D: Food – recap on	Decay Human Form:	additional piece in response to Food or
			inspired by nature exploring surface	Sculpture – creating elongated and	observational skills in composing a	painting of our playground.	using text and imagery.	(William Morris, Orla Kiely and		observational skills. Sculpture in	exploring ceramics and plaster in	Natural Forms
			and texture.	surreal sculptures of ourselves.	painting of plants / flowers. Portraits -		Evolution and Inheritance –	Islamic art) Food Glorious Food	and mixed media piece in response to	response to Peter Anton's work.	response.	*Externally set assignment (themes
				ourseives.	Frida Kahlo / Oscar	portrait and canopic			our local landscape.	Natural Forms – 3D		set by exam board)
					Joyo to inspire Surreal portraits.	jar.				response.		
Computing	Exploring technology in the	Keeping safe online, technology around	Exploring the internet, algorithms,	Networking, programming,	Variables,	Debugging, networking,	Safe use of technology,	E-safety, binary, algorithms,	E-safety animation; hardware/software,	CMP: exploring media products,	CS: Programming in Python and	CMP: refining and revising of media
	classroom – tablets,	us, algorithms,	software use	digital literacy,	input/output	internet,	software for	computational	algorithms;	developing digital	JavaScript	products
	smartboard and	careers		decomposition, abstraction,	systems, abstraction,	communication and collaboration,	presenting, producing digital	thinking, programming,	programming	production skills CS: Systems	CMP: creating own media products	CS: Systems architecture,
	beebot robotics			sequence, selection, iteration	memory and coding	analysing digital content	content, games	hardware/software		architecture, algorithms and		algorithms and programming,
	beebot robotics					content	design, games					Programming,
	beebot robotics			literation			development,			programming		programming
	beebot robotics						development, testing and evaluation			programming		programming project
Physical	Fundamental skills	Fundamental skills Gymnastics	Fundamental skills Gymnastics.	Fundamental skills	Fundamental skills Gymnastics.	Sport specific skill practice. E.G.	testing and evaluation Sport specific skill	Sport specific skill practice. E.G.		Applying skills	Applying skills within a competitive	project Applying skills
Physical Education	Fundamental skills Gymnastics movements, Game	Gymnastics movements, Game	Gymnastics, running, jumping,	Fundamental skills Gymnastics, running, jumping,	Gymnastics, running, jumping,	practice. E.G. football, netball,	testing and evaluation Sport specific skill practice. E.G. football, netball,	practice. E.G. football, netball,	practice. E.G. football, netball,	Applying skills within a competitive environment E.G.	within a competitive environment E.G.	project Applying skills within a competitive environment E.G.
	Fundamental skills Gymnastics movements, Game	Gymnastics movements, Game skills, creativity in	Gymnastics, running, jumping, throwing, catching,	Fundamental skills Gymnastics, running, jumping, throwing, catching,	Gymnastics, running, jumping, throwing, catching,	practice. E.G. football, netball, basketball, dance,	testing and evaluation Sport specific skill practice. E.G. football, netball, basketball, dance,	practice. E.G. football, netball, basketball, dance,	practice. E.G. football, netball, basketball, dance,	Applying skills within a competitive environment E.G. football, netball,	within a competitive environment E.G. football, netball,	project Applying skills within a competitive environment E.G. football, netball, basketball, dance,

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